RANDOM SELECTOR INSTRUCTIONS

Selection of Raffle Numbers.

Connect the power supply.(See Speed of Number Selection, below).

Use the **MODE** switch to display the game you require.
Raffle – tote d – tote nd.
When the game you require is displayed press **SELECT.**

Key in the **lo (start)** number.   Press **SELECT**.
Key in the **hi (finish)** number.   Press **SELECT**.

Press **CHECK** to verify the **lo (start)** number, and **CHECK** again to verify the **hi (finish)** number.
Press **CHECK** again to display dashes.

Press **SELECT** to pick a random number, and repeat as required.

Press **RECALL** to display the winning numbers in the order they were selected.
In **recall** mode the selected numbers display blinking decimal points.
To return to **select** mode without recalling <u>all</u> selected numbers press **SELECT.**
Press **SELECT** for more random numbers.
Press **CLEAR** twice or **MODE** once to erase all selected numbers.

Note: The **lo (start)** number must be <u>**Lower**</u> than the **hi (finish)** number or <u>**Error**</u> will be displayed.

Tote Selection.

Use the **MODE** switch to display **tote d** for selections allowing duplicate numbers (e.g. 12 – 12) or **tote nd** for selections allowing no duplicate numbers.

Key in the **lo (start)** number in the range 0 - 99.   Press **SELECT**.
Key in the **hi (finish)** number in the range 0 - 99.   Press **SELECT**.

Press **CHECK** to verify the **lo (start)** number, and **CHECK** again to verify the **hi (finish)** number.
Press **SELECT**.

Note: The **lo (start)** number must be <u>**Lower**</u> than the **hi (finish)** number or <u>**Error**</u> will be displayed.

Press **SELECT** for the first tote selection.
Press **SELECT** for the second tote selection. Repeat for further selections.

Press **RECALL** to check winning tote selections in their original order.
To return to **select** mode without recalling <u>all</u> selected numbers press **SELECT.**
To clear the game press **CLEAR** twice.

NOTE:
When switching between selecting raffle and tote numbers, always press **CLEAR** before using **MODE**

Setting Speed of Number Selection.

Switch on whilst holding down buttons 1 (Quickest), 2,3,4 or 5 (Slowest), to select different speeds of number selection.
Switch on whilst holding down the zero button for instant number selection.
The random selector will select at the chosen speed until a different speed is selected.

Note: Use only the supplied power supply. 9 volts d.c. regulated 350mA.
          Do not use an unregulated power supply.
          Do not use a power supply greater than <u>9 volts d.c.</u>